

4v4

dodgeball

official rules

Dodgeball Ontario

THE TEAM Teams will consist of 4 to 8 players only. Only 4 active players will be allowed in the field of play during a match. The remaining players may be activated into the rotation with a “first-off-first-on” line-up.

THE COURT The court shall be a rectangle that is 60 feet long and 17.5 feet wide, divided into two equal sections by a centerline and attack-lines. Normal wdbf rules will apply off the opening rush.

THE MATCH A round robin match consists of **2 x 7** minutes of game play. The game clock will run continuously and will not stop between each set. Teams will switch sides at half and continue the unfinished game. A new set may be started unless there is less than 10 seconds remaining at the point of time when players are ready to start. Whichever team wins more sets when the game clock expires will be the winner of the match. Whichever team has more players on the court when the time ends will win the set. At any point of a match where a 1 on 1 occurs, the “no blocking” rule will apply. Games can end in a tie during round robin matches. At the end of the clock, the team with more live players on the court will win the set point. Each win is worth +3 points, ties are worth +1 and losses are worth 0 points. Score differential values will be considered when teams are ranked.

PLAYOFFS After the round robin is complete, teams will be ranked. All teams will make the play-off rounds. A Match consists of **2 x 10** minutes of game play. The game clock will run continuously and will not stop between each set. A new set may be started if there was more than 10 seconds remaining from when the last set ended. Teams switch sides of the court at half. Whichever team wins more sets when the game clock expires will be the winner of the match. If a match is not completed when the time ends, the set must be played out if the score is within a 1 point difference. If there is a tie, a 2 minute overtime match will be played until a team has won by 1 set point. If the overtime match has not completed within 2 minutes, the game will be stopped, balls will be divided evenly and sudden death rules with no blocking will apply.

CODE OF CONDUCT

It's pretty simple. Play nice and honestly. Most of all, have fun!

Last revised September 11th, 2019